***Final Python Project***

***What I have***

* I have established my GitHub account, and I have created the file folder.
* I have created my program and established the basic functions; I plan to add on to it later.
  + You can click a button to roll the dice
  + A screen appears with the number the dice rolled

***What I plan to add***

* I plan to add another page the lets you enter how many dice you want to roll
* If possible I may even add a function that lets you roll different types of dice with more than five sides

***Previous Code links***



***Progress***

* I have established the basic outline of the program and will continue to add on to it: 4/17/2022
  + I had to look up several different sources in order to find the right combination of functions to produce the results I wanted
* I have created several label values that make up the dice: 4/20/2022
  + Since I can apparently create the actual dice using tkinker I saw no need to find or download any pictures
  + This has helped me keep everything more streamlined and organized
* I have created the button that will roll the dice: 4/20/2022
  + The rolling button was perhaps the easiest part of this project to make
* I have created the function that will take the input of the user 4/28/2022
  + This took me quite some time to figure out as no dice I looked up really had and actual input function
  + But after reading the peer review post I figured it out
* I have created a way for the program to display the correct input number of dice: 5/2/2022
  + Finding a way for the program to sort and display the number of input dice was not easy
  + I had to look up several different how to videos and still none of them really helped
  + Eventually thou I managed to put together something if else statements that would work
* I have programed a proper exit button to automatically close the Tkinter page: 5/6/2022
  + This also took me quite a while to figure out just how the button function worked as well as what value to put in it. But I eventually figured it out via trial and error
  + I edited each part of the button in order to determine just what each part of the function did